



Rate Sheet

Payment by Automatic Debit is Required

rates effective 1/01/2025 and are subject to change

Infant through Preschool Program Fees

Child's Age	Monthly Fee for 30 hours or less per week	Monthly Fee for 31-39 hours per week	Monthly Fee for 40+ hours per week
Infant / Toddler	\$1,255	\$1,335	\$1,380
2 year	\$1,115	\$1,185	\$1,235
3 year	\$1,010	\$1,075	\$1,120
4 - 5 year	\$975	\$1,020	\$1,070
Enrollment Fee	\$50 annually	\$50 annually	\$50 annually

School Age Program Fees

Summer Program 2025 (Full Time Only)	\$3,150 total	(billed \$1,050 June, \$1,050 July, \$1,050 August)
		(All field trips, activities and admission fees are included in Summer Program cost.)
Summer Program Drop in Rate	\$60 per day	
Before and After School Care - 25/26	\$400	per month
All-Day Care on No School Days	\$45 per day	based upon availability
Enrollment Fee	\$50 annually	

General Fee Information

- A 2.5% multi-child discount will be offered to families enrolling more than one child in the child care or preschool programs. Discount will be taken on oldest sibling's tuition. Discount does not apply to school age program fees.
- Before and After School Care includes care only on days when the Clear Creek Amana School District has school. Care on no school days may be available for an additional \$45 per day and is based upon availability.
- Any child not picked up by 6:00 pm will have their account charged \$1 per minute until they are picked up.
- An overage charge of \$10 per hour will automatically be assessed on the next month's invoice for all hours over a child's contracted/scheduled weekly hours. Unused hours do not carryover. (See rate categories above.)
- Enrollment fees are paid annually in September by all children attending Sprout Kids Academy.
- A \$40 fee will be assessed for any payments returned as NSF.
- Full tuition is due regardless of illness, holidays, vacations, quarantines or unexpected closings.
- Late fee of \$50 per month will be assessed on all balances not paid by the 10th of the month.